

# CLUB RUN CODE OF CONDUCT

### The MX-5 Club of NSW encourages SAFE & COURTEOUS DRIVING

#### **ALWAYS:**

- Observe the road rules and posted speed limits
- Act in a courteous manner towards ALL other road users
- Drive to the prevailing road conditions
- Drivers must have a current Australian Driver Licence
- Vehicles must have appropriate current road registration
- Never overtake the run leader unless invited to do so
- Maintain a safe gap and braking distance at all times (3 4 seconds)
- Only overtake others when it's safe and you're invited to do so
- Flash your lights if you wish to overtake and leave on while passing
- Always drive at a speed you're comfortable with
- If cars are building up behind you, pull over to let them pass
- If you fall back, there'll be an opportunity to regroup at the next break

## ⊕ ⊕ Most of all - be safe and have fun! ⊕ ⊕ ⊕

- Careless or dangerous driving won't be tolerated offenders may be asked to leave the run
- A member who blatantly disregards a reasonable instruction from the run leader or a Club office bearer may, after due process, have their membership terminated
- The MX5 Club of NSW, its office bearers and representatives hold no responsibility for drivers' conduct on the run
- All run participants accept full responsibility for their own actions

# + IN THE EVENT OF AN INCIDENT +

#### 1. STAY CALM

- Allocate duties (traffic control, crowd control, calling for assistance, etc).
- Clear the critical area and keep it uncluttered.

#### 2. MAKE THE ROAD SAFE FOR OTHER USERS

- Make sure all stationary vehicles are off the road surface (if possible).
- Use headlights / hazard lights to warn other drivers (and light the scene if dark).
- Place a person a reasonable distance either side of the incident to alert other traffic.

#### 3. CONTACT THE RUN LEADER

- Use a radio or mobile phone to advise the run leader of the incident.
- If the leader is out of radio or phone range, contact someone else on the convoy and ask them to relay the message.

#### 4. IF SOMEONE IS INJURED

- Ask if anyone is medically qualified or trained in first aid to care for the injured.
- **Call 000** for an ambulance. Give an accurate location of the incident. If no mobile phone reception is available, arrange for 2-3 cars to drive to the nearest centre for help (ensure at least one of these has a mobile phone).
- Check for immediate life-threatening hazards (power lines down, leaking fuel, etc).
- Check the conscious state of the person:

#### If the person is conscious:

- o Keep them in the vehicle unless they are in danger.
- o Attempt to control any dangerous bleeding by applying direct pressure.
- o **Keep them warm** and wait for the ambulance to arrive.
- Do not give any food or drink.

#### If the person is unconscious, check:

- o A Airway: Check for blockage (tongue, teeth, food, etc) and clear airway.
- o **B** Breathing: Check person is breathing once every 3 to 5 seconds.
- C Circulation: Check the person's heart rate. Place two fingers into the groove next to the 'Adam's apple' on the person's neck and count the pulse over one minute.
- If breathing and circulation are confirmed and the person remains unconscious, support the person's neck by holding both sides of the head and maintain a head position that ensures the person's chin is held off the chest. This ensures a clear airway.
- o If not breathing, or pulse is absent, gently remove the person from the vehicle and commence resuscitation.

#### 5. IF NO-ONE IS INJURED

- Assess if the vehicle/s involved can be driven.
- If so (and depending on the level of damage), arrange for the vehicle/s to rejoin the convoy or make their way to the nearest centre where appropriate help is available.
- If not, assess what help is required at the site and contact appropriate assistance. If no mobile phone reception is available, arrange for 2-3 cars to drive to the nearest centre for help (ensure at least one of these has a mobile phone).

#### 6. POLICE

- Notify the police of the incident if anyone is injured or a vehicle requires towing.